

Channel	Value	Function
1	000 ⇔ 001	<b>Rotation</b> 0 step/sec
	001 ⇔ 024	60 steps/sec
	025 ⇔ 050	40 steps/sec
	051 ⇔ 076	24 steps/sec
	077 ⇔ 102	15 steps/sec
	103 ⇔ 127	8 steps/sec
	128 ⇔ 128	0 steps/sec
	129 ⇔ 153	8 steps/sec
	154 ⇔ 179	15 steps/sec
	180 ⇔ 205	24 steps/sec
	206 ⇔ 231	40 steps/sec
	232 ⇔ 250	60 steps/sec
	251 ⇔ 255	Stand-alone/Sound
2	000 ⇔ 255	<b>Strobe</b> Slow > Fast